1. What are three conclusions we can make about Kickstarter campaigns given the provided data?
   * The Performing Arts categories have the highest success rate
   * Kickstarters created in May have the highest success rate
   * Kickstarters created in January have the highest fail rate
2. What are some of the limitations of this dataset?
   * The varying types of currencies make it tough to compare against each other as equal amounts raised
   * It appears that some of the campaigns were categorized as “staff picks” and “spot-light” which may have given an advantage to those particular efforts
3. What are some other possible tables/graphs that we could create?
   * Line chart showing Outcomes by Year
   * Pie chart showing Comparison of Outcomes